

**RRA**

# Mobile Radio Networks

## Radio Resource Assignment: Fundamentals

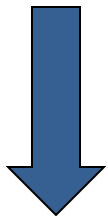
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**(upon prior agreement via email)**

**A.Y. 2018-19**  
**Credits: 6**

*Slides are provided  
as supporting tool,  
they are not a textbook!*

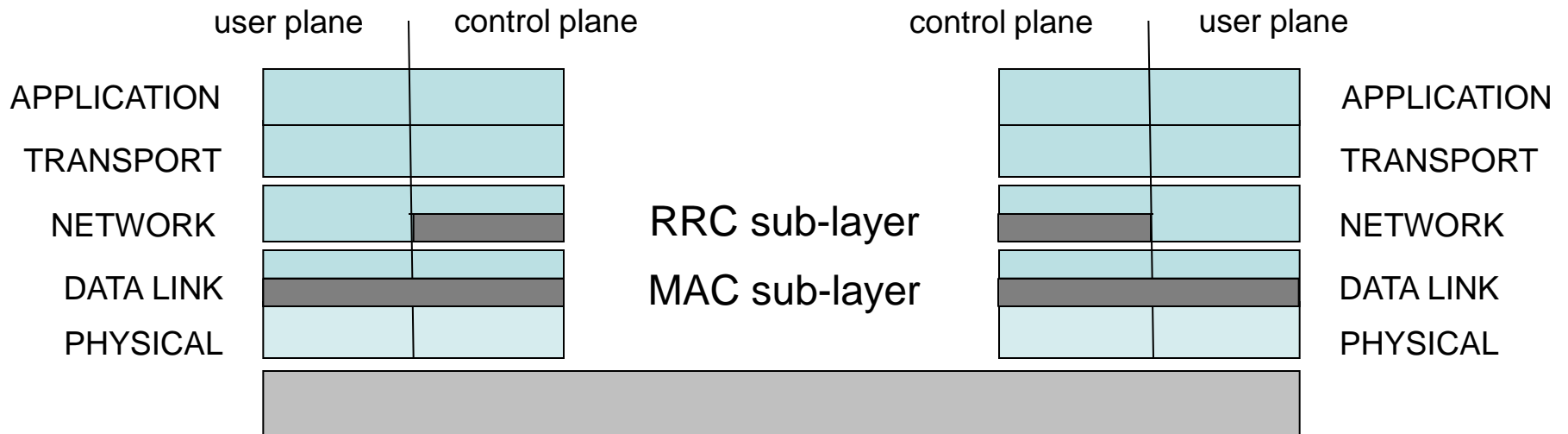
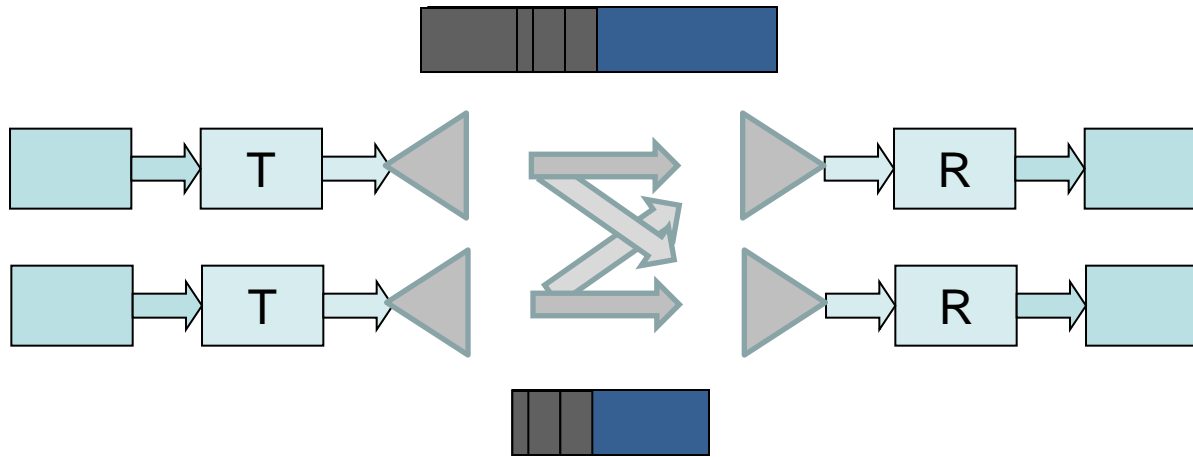


# Outline

1. **Radio Resources**
2. **Assignment of Radio Resources**

**This lecture block will introduce the notion of radio resource, and the techniques to access the shared radio channel.**

# Sharing the Radio Channel



# 1. Radio Resources

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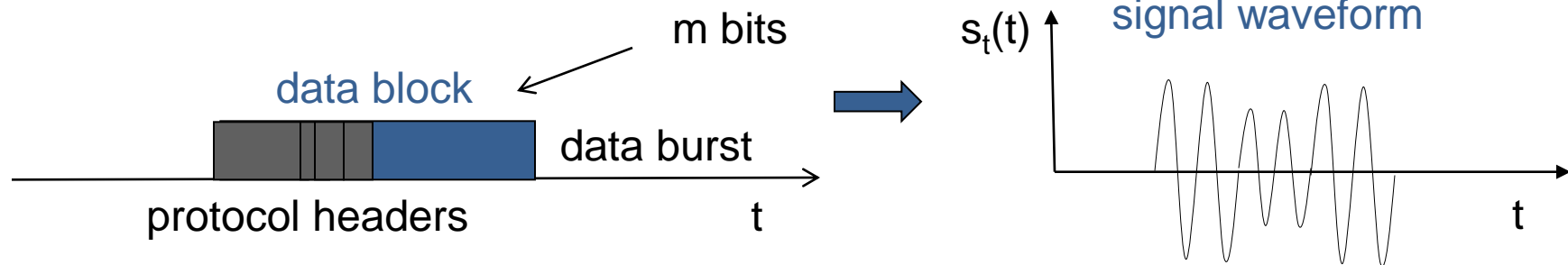
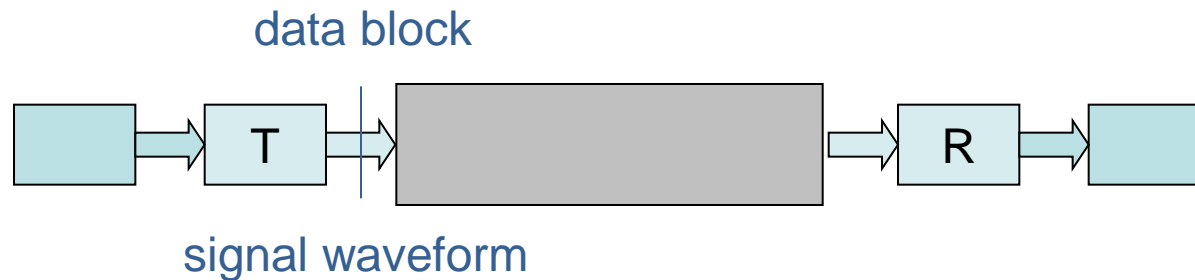
# Radio Resources

## Medium Access Control (MAC) and Radio Resource Control (RRC)

Both MAC and RRC address the problem of assigning *radio resource units* to data blocks in a shared radio environment, at a different pace

### Radio Resource (RR)

A *radio waveform* allowing the transmission of a given data block (m bits)



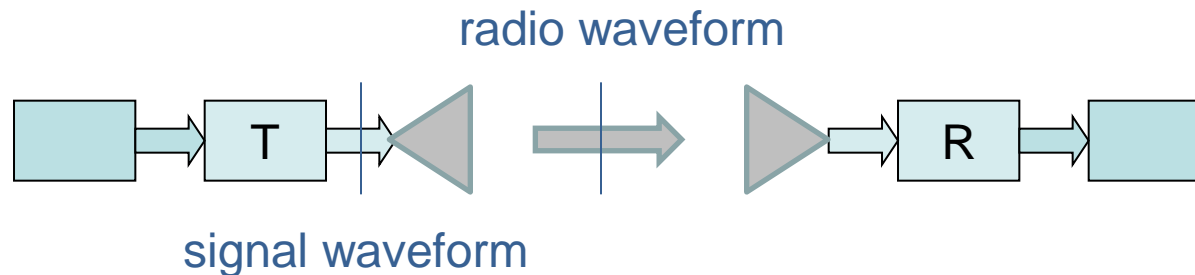
# Radio Resources

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## Radio Resource (RR)

A *radio waveform* allowing the transmission of a given data block (m bits)



The *radio waveform* is an e.m. wave, whose electrical field component  $E(t)$  has amplitude which is proportional to the amplitude  $s_t(t)$  of the signal waveform; however, it also includes the spatial dimension of radiation (directional behaviours) described by the antenna diagram.

# Radio Resources

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## Radio Resource (RR)

A *radio waveform* allowing the transmission of a given data block (m bits)



## Radio Resource Assignment (RRA)

The process of assigning RRs to data blocks in a given area, for a given time frame.

# Radio Resources

## Radio Resource Payload

Amount of information bits (as seen by data link layer) carried by the RR

## Radio Resource Unit (RU)

A RR carrying the minimum value of Radio Resource Payload that can be assigned

**The scope of RR Assignment is to maximise the exploitation of the available RUs while fulfilling Quality of Experience (QoE) requirements:**

***tradeoff* between  
network spectrum efficiency  
and  
QoE of the largest possible number of users**

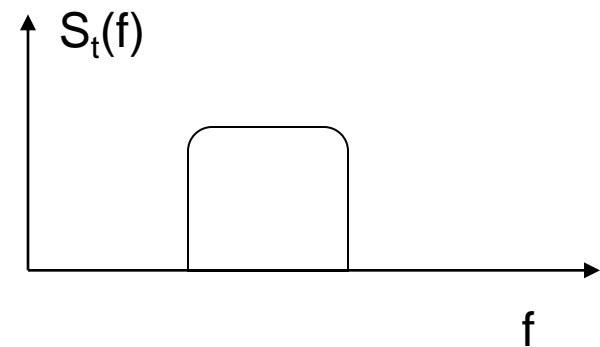
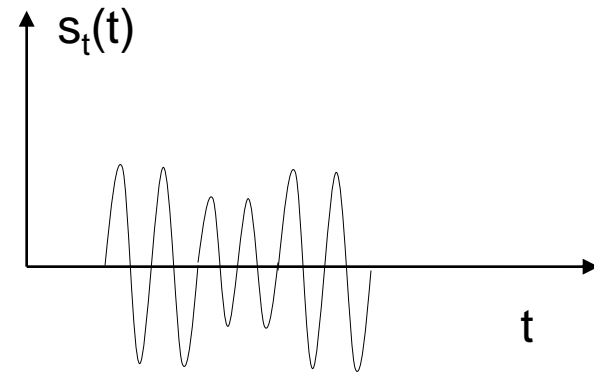
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# Radio Resources

The RU assignment implies the definition of all characteristics of the radio waveform.

From the signal waveform viewpoint:



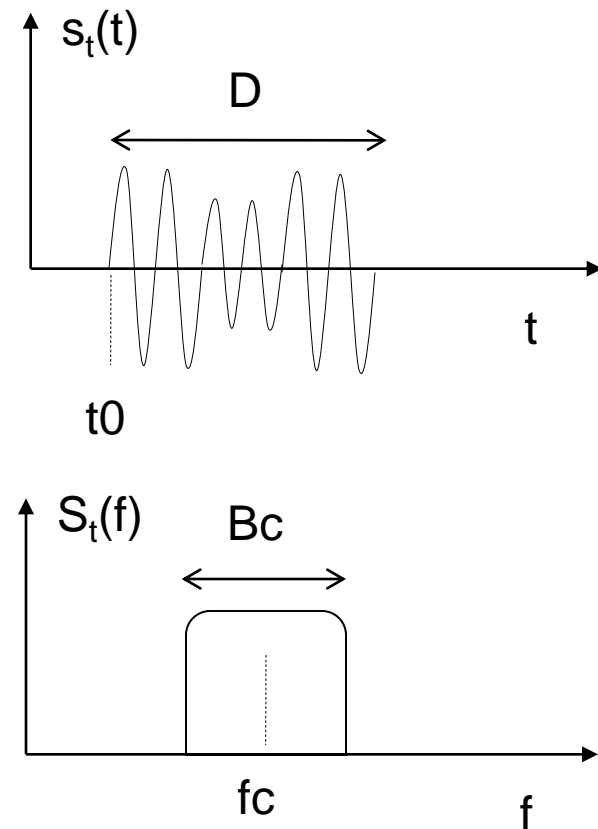
**RU = [ ? ]**

# Radio Resources

The RU assignment implies the definition of all characteristics of the radio waveform.

From the signal waveform viewpoint:

- energy level (E),
- modulation and coding scheme (MCS),
- carrier frequency ( $f_c$ ),
- start time ( $t_0$ ),
- duration (D),
- bandwidth (Bc).



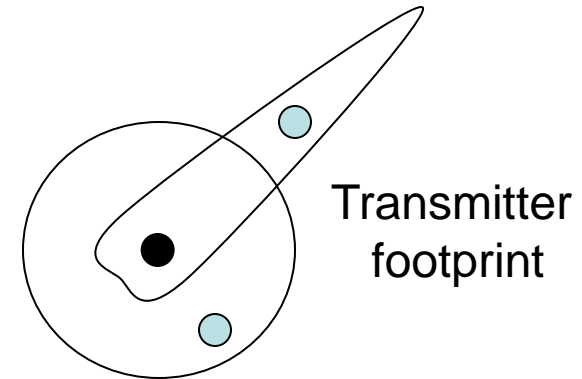
$$RU = [ E, MCS, f_c, t_0, D, B_c ]$$

# Radio Resources

The RU assignment implies the definition of all characteristics of the radio waveform.

From the *radio* waveform viewpoint:

- energy level (E),
- modulation and coding scheme (MCS),
- carrier frequency (fc),
- start time (t0),
- duration (D),
- bandwidth (Bc),
- radiation pattern (Ga)



$$\text{RU} = [ \text{E}, \text{MCS}, \text{fc}, \text{t0}, \text{D}, \text{Bc}, \text{Ga} ]$$

# Radio Resources: Bi-directionality

## FDD (Frequency Division Duplexing)

The two links use different frequency bands

$$RU = [ E, MCS, f_c, t_0, D, B_c, G_a ]$$



## TDD (Time Division Duplexing)

The time axis is divided in two, and fast alternate transmissions occur on the same band

$$RU = [ E, MCS, f_c, t_0, D, B_c, G_a ]$$



# Radio Resources: Bi-directionality

**Duplexing Technique**      **Duplexing Duty Cycle,  $\eta_d$ : fraction of time transmitter is on.**

**FDD**       $\eta_d = 1$

**TDD**       $\eta_d = 0.5$

Be careful:

the definition accounts for the exploitation of the radio channel in the given direction, but it does not account for the fact that for the opposite direction, other resources are needed (other time slot with TDD, other band with FDD).

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# Radio Resources: Bi-directionality

<b>Duplexing Technique</b>	<b>Advantages</b>	<b>Disadvantages</b>
<b>FDD</b>	<b>simple</b>	<b>good duplexer needed to avoid transmitter-to-receiver interference</b>
<b>TDD</b>	<b>cheaper</b>	<b>synchronisation at link level bit rate needs to be doubled synchronisation at network level</b>

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## 2. Assignment of Radio Resources

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# Radio Resource Assignment

## Radio Resource Set

It is the set of RUs available to the users in a given area.

## Radio Resource Set Capacity

It is the number of RUs that can be assigned to the users in a given area under some QoE constraints.

**Hard Capacity:** in some cases the maximum number of RUs available is known

**Soft Capacity:** in some other cases this number has no fixed maximum value

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# Radio Resource Assignment

Radio Resources can be assigned to users *orthogonally* within a given area.

Two RRs  $x(t)$  and  $y(t)$  are orthogonal if:

$$\text{Int} [ x(t) y(t) ] = 0$$

If they are orthogonal, it is possible to avoid interference (somehow).

Otherwise, *collision resolution* or *interference rejection* techniques must be used

2G and 4G networks use orthogonal RUs.

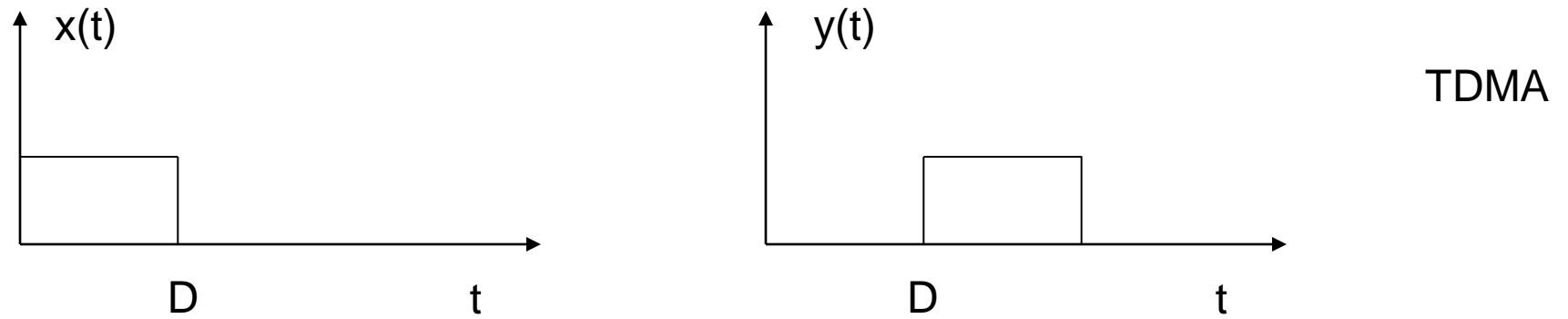
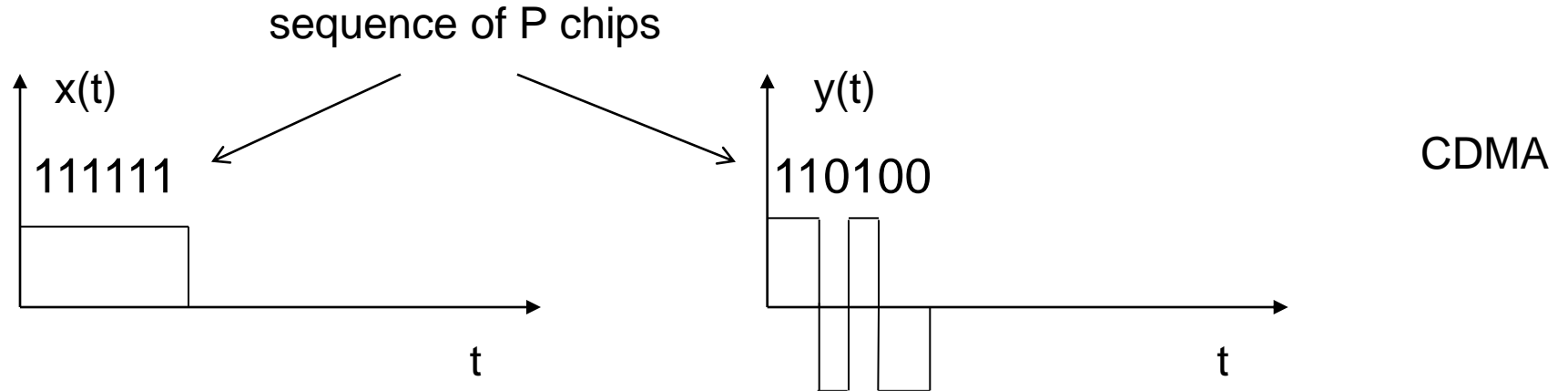
3G is based on almost-orthogonal RUs.

It is foreseen that 5G-NR will use as an option

**NOMA: Non Orthogonal Multiple Access.**

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# Radio Resource Assignment



$$x(t) = X \cos(2 \pi f_1 t) \text{rect}(t/T) \qquad y(t) = Y \cos(2 \pi f_2 t) \text{rect}(t/T) \qquad \text{FDMA}$$

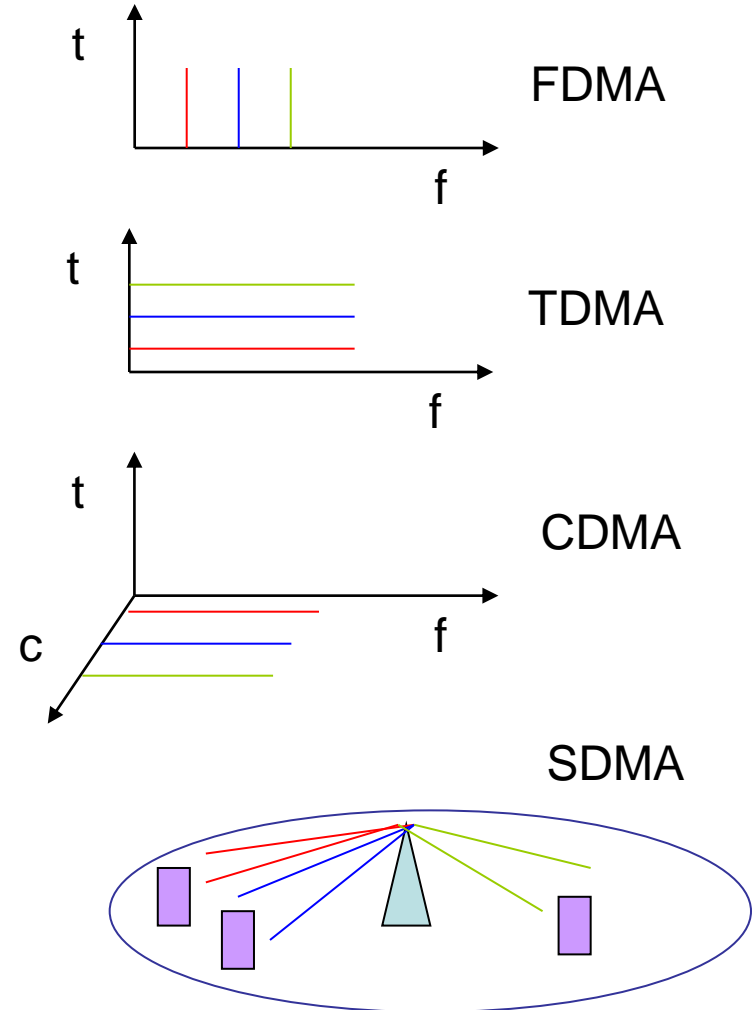
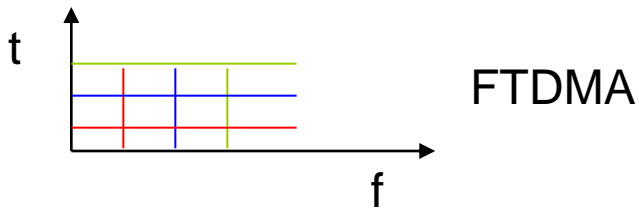
$$f_1 = f_2 + k/T$$

# Radio Resource Assignment

Orthogonality can be reached via:

- Frequency (FDMA),
- Time (TDMA),
- Code (CDMA),
- Space Division (SDMA), or

a mixture of them (e.g. FTDMA)



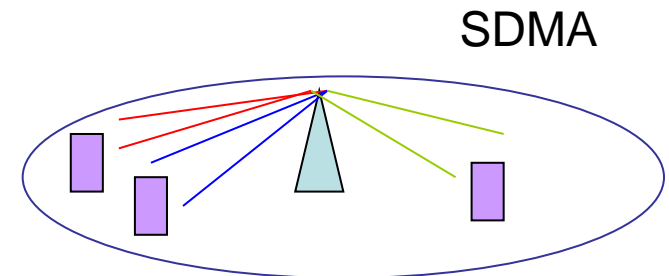
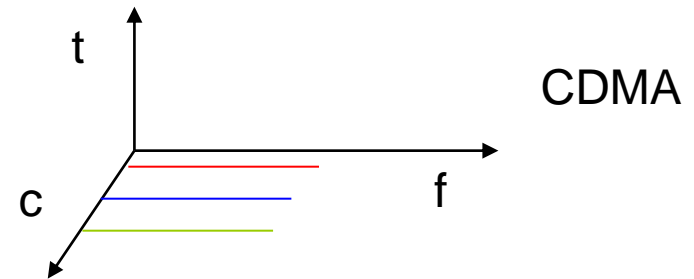
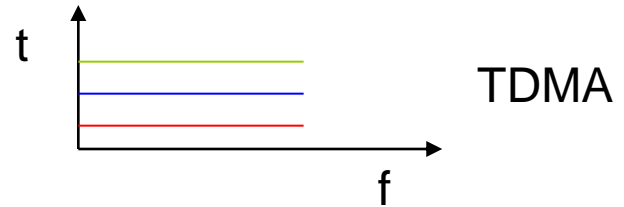
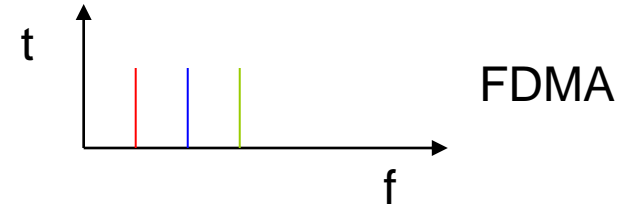
# Radio Resource Assignment

FDMA:  $B_c = B_t / P$   
P is the number of frequency channels

TDMA:  $R_{ba} = R_b / P$   
P is the number of slots/frame

CDMA:  $R_s = R_c / P$   
P is the number of chips/symbol

$B_c$  channel bandwidth  
 $B_t$  total bandwidth shared  
 $R_b$  bit rate  
 $R_{ba}$  average user bit rate  
 $R_s$  symbol rate  
 $R_c$  chip rate



# Radio Resource Assignment

$RU = [ E, MCS, f_c, t_0, D, B_c, G_a ]$



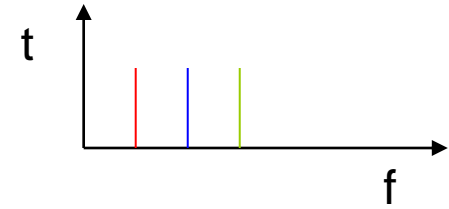
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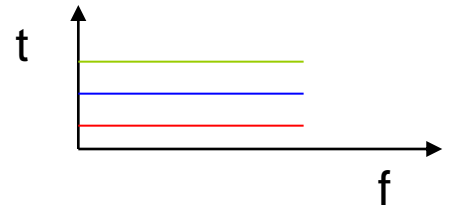
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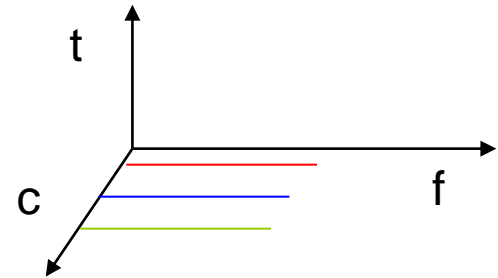
$RU = [ E, MCS, f_c, t_0, D, B_c, G_a ]$



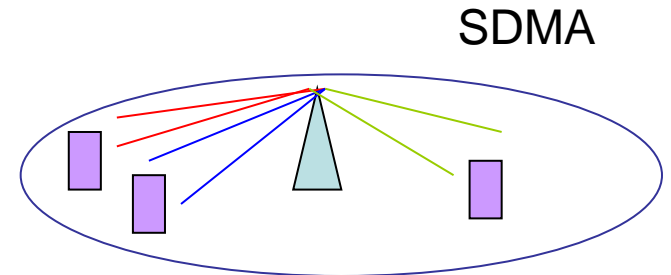
FDMA



TDMA



CDMA



SDMA

# Radio Resource Assignment

**MA Technique**

**Access Duty Cycle: fraction of time the transmitter is on.**

**FDMA**

$$\eta_a = 1$$

**TDMA**

$$\eta_a = 1/P$$

**P = number of slots/frame**

**CDMA**

$$\eta_a = 1$$

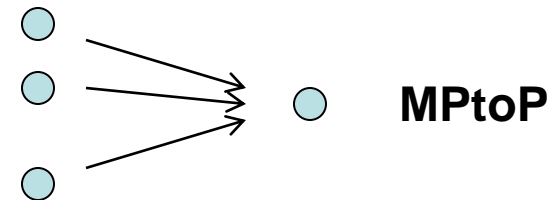
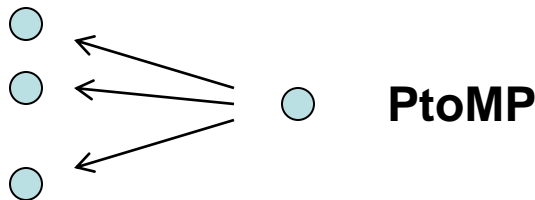
**SDMA**

$$\eta_a = 1$$

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# Radio Resource Assignment

MA Technique	Advantages	Disadvantages
FDMA	simple	# of receivers in MPtoP non linear effects in PtoMP
TDMA	cheaper in MPtoP slots for measurements	synchronisation higher bit rate
CDMA	inherent encryption time resolution	code orthogonality larger bandwidth
SDMA	protection against interference space is not limited resource	technological complexity



# Radio Resource Assignment

## **(Centralised) Fixed RR Assignment**

A centralised network entity assigns RUs to nodes based on pre-defined schemes

## **(Centralised) Dynamic RR Assignment**

A centralised network entity assigns RUs to nodes based on dynamic schemes

[scheduling]

## **(Distributed) Controlled RR Assignment**

Nodes self-assign RUs based on concerted policies

## **(Distributed) Random RR Assignment**

Nodes self-assign RUs without concerted policies

---



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## Exercise RRA#1

Consider the transmission from a base station towards a mobile user.

Assume a binary transmission (symbol rate = bit rate)

Assume a system can use an overall band of width  $B_t$  [MHz].

Assume a frame has duration  $T_f$  [ms].

Assume signals have a bit rate [Mb/s] numerically equal to the channel bandwidth.

Assume the system has to assign one RU per user.

1. With FDMA, the overall band is split into  $P$  bands, each of width  $B_c = B_t / P$ .
2. With TDMA, the frame is split into  $P$  slots, each of duration  $D = T_f / P$ .
3. With CDMA, chips have duration equal to a bit time divided by  $P$  ( $P$  chips / bit).
4. With SDMA, each user is assigned a separate radiation beam.

Assuming User Throughput  $U$  is a fixed fraction  $x$  of the average bit rate, compare  $U$  in the four cases.

1. 2. 3.  $U = x * B_t / P$

4.  $U = x * B_t$

**RRA**

# **Mobile Radio Networks**

## **Radio Resource Assignment: Fundamentals**

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